Term Grade 9

Creative Arts

Theory 200 marks

Creative Arts

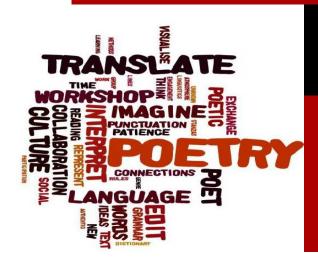
Drama: 100/2 + **Visual Art**: 100/2

=100% report mark



100 Marks

QUESTION 1	Topic 1: Dramatic skills development
QUESTION 2	Topic 2: Drama elements in playmaking
QUESTION 3	Topic 3: Drama performance
QUESTION 4	Topic 4: Drama appreciation & reflection
QUESTION 5	Topic 5: Media and Careers



100 Marks

Drama: Study from workbook Term Term

Topic 1: Dramatic skills development

Genre:

A form of artistic expression that is similar to each other

Voice: Characteristics

- Volume: the relative loudness of a voice
- <u>Pitch</u>: the relative highness or lowness of a voice
- Articulation: clearly pronouncing words
- Resonance: a rich, warm vocal tone
- Inflection: variety of vocal pitch
- Enunciate: to pronounce words or parts of words clearly
- Rate: the speed at which one speaks
- Project: increase voice or actions so they will carry to the audience

DRAMA: QUESTION 1

Topic 1: Dramatic skills development

Vocal Development

- Relaxation and Restful Alertness –
- Breath Control and Capacity –
- Diaphragmatic Breathing Exercise –
- Posture -
- Voice Warm-ups -

Vocal Development

- Warm-up by doing breathing exercises
- Stand up straight and keep your feet shoulder with apart
- Use tongue twisters to practice your consonants and vowels
- Practice your lines using your jaw closed and mouth open
- Now open your jaw and relax it
- Speak the words in a deep voice without tucking your chin in
- Speak the words in your normal voice and make sure that your posture is straight.
- Practice your phonation and resonance.

Vocal Development

- 1. Relaxation
- 2. Restful Alertness
- 3. Posture (Neutral Stance)
- 4. Breath control and Capacity

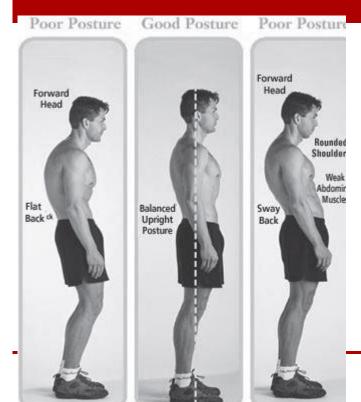
Vocal Development

1.Relaxation & Restful Alertness

Relaxation is the technique we use to free the body of unnecessary tension. We should do relaxation exercises every day to keep our body at its optimum. We will also improve our vocal ability as the body supports breathing and breathing supports the voice.

In DRAMA, relaxation also means to energise the body and not to be lifeless.

Vocal Development 3. Posture (Neutral Stance)



- 1. Feet parallel and hip distance apart
- 2. Knees unlocked and legs slightly bent
- 3. Hips in line with ankles
- 4. Centre of body not too forward or back
- 5. Shoulders relaxed and in line with hips, not rolled forward or back and not pushed up toward the ears
- 6. Head in the centre looking forward just

a

point above the horizon.

Vocal Development

4. Breath control and Capacity

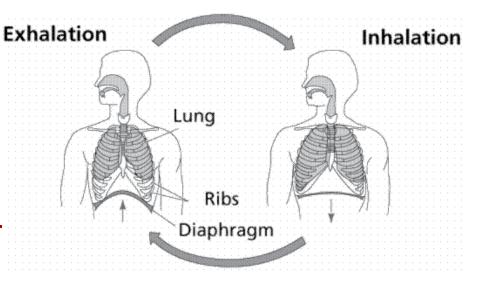
A performer must be skilled in breath capacity and control to ensure that he has enough breath for the length of a sentence; a shout; a whisper; and has enough control for releasing the breath over a certain time. This will minimise vocal faults. Vocal faults affect the clarity and audibility of the voice.

Vocal Development

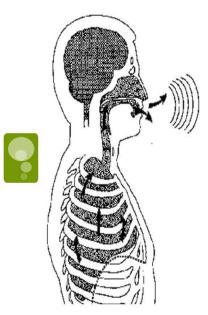
4. Breath control and Capacity

"Breath Capacity refers to the amount of breath inhaled. Breath Control refers to how we use our muscles to control

the release of the breath. "



Vocal Development



Brain: Ideas, Motivation, Language, Regulation

Upper Vocal Tract: Articulation, Resonance

Vocal Folds: Vibration

Respiratory System: Activation

Phonation is how the voice "speaks"

Voice Warm-ups

- It is important to warm-up your voice so you don't hurt it when you speak loudly
- It also helps to use your voice properly and to the fullest.

Do the voice warm-up

Topic 1: Dramatic skills development

Physical Development

- Warming up the body –
- Create an environment through the body

Please refer to workbook

Physical Development

Warming up the Body

Before doing any breathing exercises it is important to warm-up, stretch and loosen the body. When we breathe we use our muscles in our body.

The more we warm up our muscles and exercise them, the more our breathing as well as the quality of our voice will improve.

DRAMA: QUESTION 2

Topic 2: Drama Elements

Elements of Drama

- Elements of Drama are broken up into 4 Groups
- Performance Elements :
- Elements essential to a good Drama –
- Key Drama Elements –

Elements of Drama

Four Groups of the Elements of Drama:

- 1. Essential Elements
 - 2. Literary Elements
- 3. Technical Elements
- 4. Performance Elements

Elements of Drama

Performance Elements:

- 1. Improvisation
- 2. Originality
- 3. Resonance

Refer in workbook

Elements of Drama

Here are the 9 Essential Elements:

- 1. Plot Structure: Story organization
 - Beginning
 - Middle
 - End

Refer to workbook

Elements of Drama

Essential Elements:

- 2. Thought, them, idea
- 3. Characters
- 4. Dialogue
- 5. Music / rhythm

Elements of Drama

Essential Elements:

6. Spectacles:

- Sets
- Lights
- Costumes
- Make-up
- Props

Props

Props are the small things that the actors use on stage as part of their performance. For example, policeman's handcuff, car keys, books, fruit, tea tray, ext.

Costumes

A costume refers to the clothing that each actor wears to fit with the character he/she is playing. For example, a chefs hat, tutu, fireman uniform, soccer uniform, corset.

Elements of Drama

Essential Elements:

- 7. Convention
- 8. Genre
- 9. Audience

Target audience

A very important aspect of creating & performing drama is knowing who your audience will be.

Knowing the audience helps you create work that is suitable. Ask questions like:

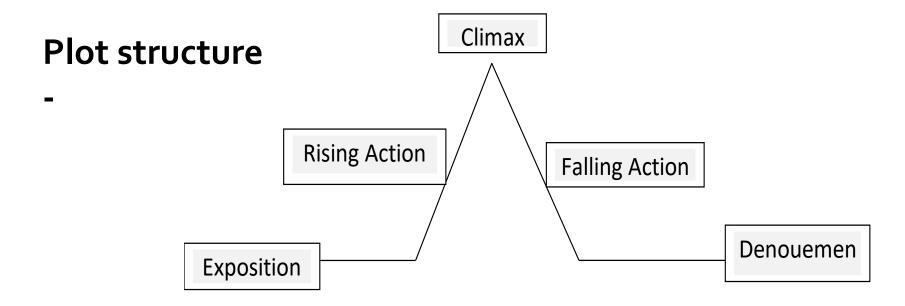
- Is your drama for adults or children?
- What language does your audience speak?

The target audience is the group of people you are aiming at.

 Advertisers aim their advertising at the type of person that their product will appeal to, e.g. children, teenagers, mothers, older people.

Elements of Drama

2: Literary Elements



Drama plot structure

Exposition:

This provides information to the audience to assist them in following the main story line of the play. It establishes the characters, the time and the place.

Point of Attack:

This is the moment of the play where the main action of the plot begins. The main complication/problem/issue is introduced which leads to the rising action of the play.

Rising Action:

The action of the play rises. Situations of increasing intensity and anticipation are created. These scenes make up the body of the play and usually create a sense of continuous dramatic tension in the audience.

Drama

The Climax/Crisis:

This is the highest level of dramatic intensity. The whole combined actions of the play leading up to this moment."

Denouement/Resolution:

The final part of a play, movie, or narrative in which the strands of the plot are drawn together and matters are resolved.

CLIMAX: comes from the Greek word meaning ladder, or staircase, the climax is when dramatic tension in a narrative piece is at its height, thus the decisive turning point in the action.

DRAMA: QUESTION 2

Topic 2: Drama Elements

Key Drama Elements

- Time –
- Space on Stage –
- Projection –
- Characterisation –

DRAMA: QUESTION 2

Topic 2: Drama Elements

Cultural Practice

- Rituals and Ceremonies –
- Symbols in Drama –

Symbols

Characters /image/figure that represents an idea concept or emotion communication

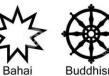
goes beyond its original and literal form

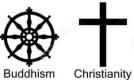




Symbols











Sankofa "Return and get it" Learn from the past



Adinkrahene Chief of Adinkra signs Greatness, charisma, leadership.



Christianity







Christianity

Latin cross



Hinduism



Nsa "Katamanso umbrella the covering of the nation". Protection



Duafe Wooden comb Patience, fondness, care







Christianity



Judaism





Gye Nyame "I fear none, except God" Omnipotence of God



Dwanimen Ram's horns Strength and humility



Islam



Paganism



Sikhism

Jainism



Shinto



Taoism



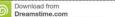


Nsirewa "Let's live together" Unity, harmony

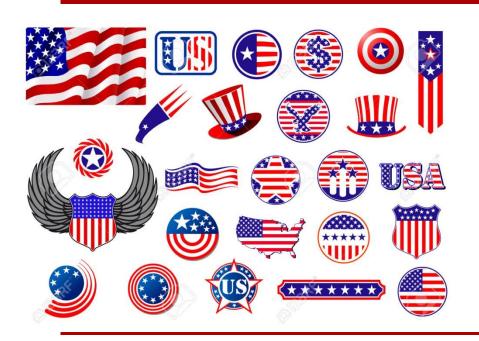








Symbols





DRAMA: QUESTION 3

Topic 3: Drama Performance

3. Performance Elements in Drama

- Modulation
- Pitch
- Inflection
- Pause
- Emphasis
- Articulation

•

Projection

The use of projection is vital as it is your voice that communicates the message to the audience. Be careful not to shout, as it is unpleasant to the audience as well as being harmful to your voice. A lack of voice projection makes a performance dull and loses the audiences attention due to lack of energy. Energy is the most important ingredient to any performance. Never let the audience know that you have made a mistake or show that someone else in the group has made a mistake by pulling a face. Just carry on and cover up. Remember that the audience has never seen the performance before; they will only see a mistake if you react!

Articulation

Articulation is the correct pronunciation of consonants and enunciation of vowels.

Improvisation

Improvisation refers to the impromptu interpretation of agiven situation, this will test your intelligence, imagination, knowledge, insight and above all, CREATIVITY!

In addition, improvisation makes you aware of basic acting and movement techniques.

Resonance

A resonant sound is:

- a sympathetic vibration
- It's a pleasantly rich sound
- It is created by the throat, nose, mouth and sinuses
- It enhances and amplifies a note giving it tone and making it easy to hear
- It modifies the voice

Modulation

When one changes or varies the pitch, tone or strength of one's voice.

- Pitch
- Inflection
- Pace
- Tone quality

Pitch

This refers to the height or depth of the voice. There are three main pitches - high, middle or low. There are different reasons for changing the pitch:

- * for a change of emotions
- * characterisation
- * a change of paragraph or subject matter
- * when speaking a parenthesis

Inflection

Inflection is the variation in pitch of your voice as you speak. The inflection can change the meaning of the words just by changing the inflection.

A rising inflection is when the pitch of the voice goes up or higher. A falling inflection is when the pitch of the voice goes down or lower.

Pace

Two things determine how quickly people speak a passage:

- 1. The nature of the passage
- 2. The capabilities of the speaker

It must be remembered that no two people speak at the same pace.

Pace refers to the speed of delivery.

Tone quality and power

This refers to the sound of the voice, for example: hard, sympathetic, harsh, smooth. In other words, the *timbre*.

It refers to the range of loudness and softness of the voice.

Tone quality and power

A way to remember the different elements of modulation is the

word, "PIPER" = TONE QUALITY

- P Pitch
- I Inflection
- P Pause
- **E Emphasis**
- R Rate/Pace

Impromptu

to do without planning or advance rehearsal

DRAMA: QUESTION 4
Topic 4:Drama appreciation and reflection
Cultural Street performance

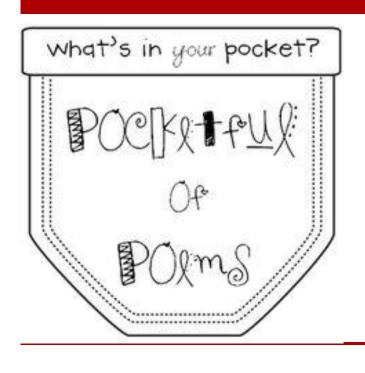
Street performance –

DRAMA: QUESTION 4
Topic 4:Drama appreciation and reflection

POETRY PERFORMANCE

- 1. Write a Text Analysis
- 2. Vocal Clarity
- 3. Physical Expressiveness
- 4. Emotional Connection
- 5. Mood
- 6. Poetic Devices
- 7. Audience contact

How would you write a Poem?



- Write your own
- If you choose to use song lyrics make sure you rewrite the words in a dramatized way

1. Analyse the text

- "What?" The first step in analysing a poem for performance is to understand the content and to gain a general understanding of what it says.
- The poet is sharing an experience.
- What is the poet telling you about?

2. Read the poem and then

- tell the story of the experience the poet is sharing.
- Use your own words.

3. Structure:

- "How?" The next step is to study the structure of the poem.
- The poet may use rhyme, rhythm, phrasing, pauses, imagery and alliteration.
- How is the poet revealing the content?

4. Vocal clarity:

 Warming up teaches you to speak distinctly and clearly, concentrate on pronunciation of vowels and keeping your consonants crisp. Warming up help your voice projection so that the entire audience can hear you. This is vital to ensure vocal clarity and to not damage your vocal cords.

5. Physical expressiveness:

- Gestures and movement can help enhance a performance.
- You must be careful not to distract from the meaning of the poem.
- Reading through the poem while you enact every line as you are reading helps convey the story.
- For example, if the poem says, "Tuck in your shirt".. You tuck in your shirt.
- How much movement does your performance need to convey the story?
- Sometimes the smallest of smiles, and a twinkle in your eye can be extremely powerful.
- Let the words unfold and speak through your performance.
- Is there a meaning that needs to be supported by movement of the body?

6. Emotional Connection

- How does the poem make you feel?
- What is the poet feeling? sadness, despair, happiness?
- Are you allowing the poet to "speak through you"?
- Bring emotion into your poem and make it believable to the audience

7. Create an appropriate mood, using your voice and movement:

- Happy, sad, excited, light-heartedness or humorous mood
- Does this mood affect or impact your body language?

8. Make use of poetic devices

- Pause: Pauses are used to create tension, emphasis & time for the audience to take in what is being said. It also allow you some time to BREATHE!
- Rhythm: Created by repetition of sounds and words, punctuation
- Rhyme: creates unity, created by rhythm
- Alliteration: Repetition of Consonant sounds

9. Perform the poem in front of an audience

- Eye contact: Make eye contact you are telling them about an experience.
- Volume: Be careful not to drop your volume at the ends of sentences.
- Voice Projection: Make sure that the audience can hear you clearly.
- Pace/Speed: Do not rush the last line.
- Ending: End performance 3 seconds after your have finished reciting the poem.

When performing a poem:

- Speak loudly and audibly
- Pronounce the last letters of each word clearly
- Speak evenly don't rattle it off
- Speak with feeling not monotonously
- Use voice intonation to make the poem sound better
- Try to improve the meaning of the poem by using facial expression
- Use any aids or movements to improve the meaning
- Add props if you want
- Stand in such a way that the audience can see you

DRAMA: QUESTION 5
Topic 5: Media and Careers

- 1. Stereotypes -
- 2. Typecast -
- 3. Labelling -
- 4. Stock character -

Stereotype

Emo IF L Dumb Emo Coth Skinny Emo Dumb Chay Skinny NERD JOCK Emo Hipster NERD GEEK NERD GEEK NERD Emo Blonde Skinny Geek Blonde Hipster Geek Skinny JOCK Hipster Chay Ginger IF L Chay Emo Goth Skinny Dumb Goth Blonde Fat Goth Ginger Geek Chay Skinny Blonde Skinny Chay Ginger Hipster Jock Fat Dumb Ginger Emo YERD **Everyone is different. . .LIVE WITH IT!**

Media





Careers in Drama

- Actor/actress.
- Stage manager.
- Arts administrator.
- Drama teacher.
- Drama therapist.
- Television production assistant.
- · Radio presenter.
- Theatre director









100 Marks

QUESTION 6	Elements and Principles of Art	40	
QUESTION 7	Art as Heritage, Portraits, Interpret, Analyse & recognizing symbols.	30	
QUESTION 8	Sculpture	10	
QUESTION 9	Visual Literacy: Analysis of an Artwork, Planning and preparation in art.	10	
QUESTION 10	Careers in Visual Art	10	



100 Marks

Visaul Art : Study from workbook Term Term



100 Marks

- Elements & Principles of Art
- Art as Heritage, Portraits, Interpret, Analyse & recognizing symbols.
- Sculpture
- Visual Literacy: Analysis of an Artwork, Planning and preparation in art.
- Careers in Visual Art

VISUAL ART: QUESTION 6 Elements and Principles of Art

Overview of Elements and Principles:

- Composition
- Unity:
- Line
- Texture : page
- •Shape : page
- •Tone & Value : page
- •Form :
- Space : page
- Proportion:
- · Scale: page
- •Focal Point :

The Elements and Principles of Visual Art

Elements of Art

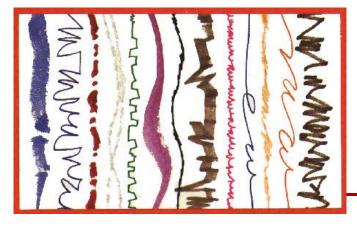
- Line
- Shape
- Space
- Form
- Texture
- Value
- Tone
- Colour

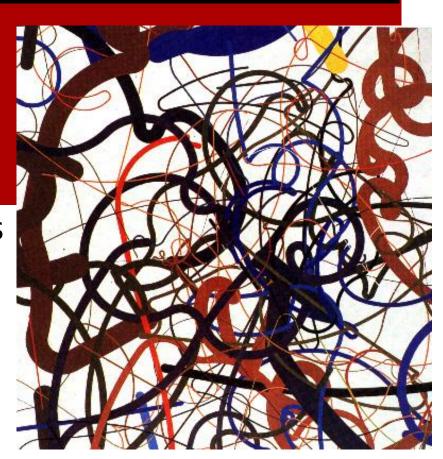
Principles of Art we have done

- Proportion
- Scale
- Focal Point
- Balance
- Repetition
- Movement
- Pattern
- Variety

Line

Line refers to the continuous mark made on a surface by a moving point.





<u>ELEMENT OF ART</u>

Texture

Texture is the surface quality

or "feel" of an object, its smoothness, roughness, softness, etc.

Textures may be actual or implied.

Implied



Space

Space is the distance or area between, around, above, below, or within things. Space can have a Foreground, Middle ground and Background = DEPTH Space can be positive or Negative





Shape

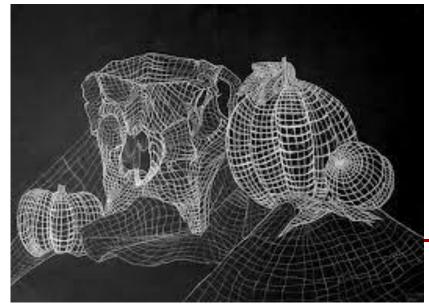
Shape is Flat and 2 Dimensional. They can be

- Geometric
- Organic.
- Positive = Foreground
- Negative = Background



Form

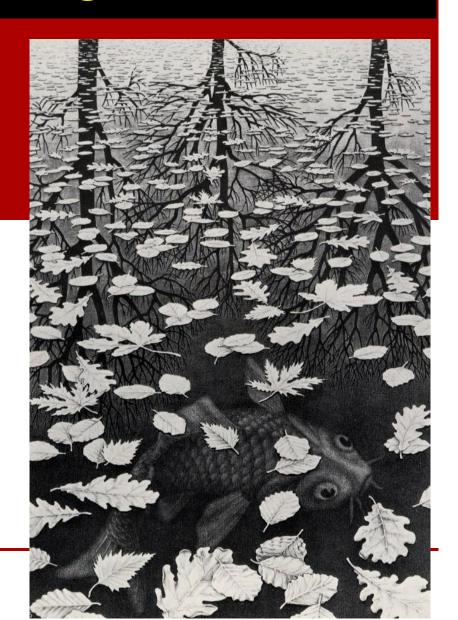
Form is 3-dimensional and they occupy space.





Value

Vale is the lightness or darkness of a color.

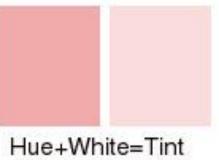


Tone

Tones are tints and shades:

Tint - Lighter, Tint and White

Shade - Darker, shades and shadows

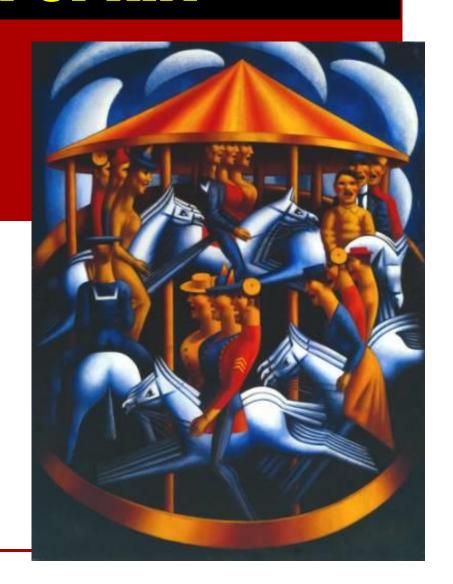


Hue+White= I int Makes Hue Lighter



Colour

Consists of Hues (another word for color), Intensity (brightness) and Value (lightness or darkness).



Unity

is the feeling that everything in the work of art works together and looks like it fits.

Rule of Third Rule of odds Composition

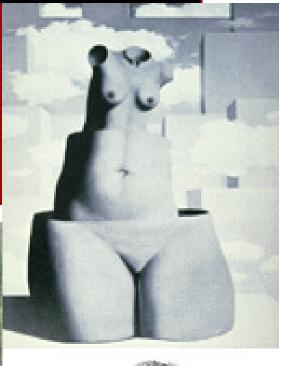




Proportion

The comparative relationship of one part to another with respect to size, quantity, or degree = SCALE.







Scale

Scale is a bit different to proportion as it refers to a comparison of one entire object in relation to other like objects.







Focal Point

The area that is emphasized or stands out. It marks the locations in a composition which most strongly draw the viewers attention.



Art as Heritage

Artefacts: something made by human hands

Genre: a category of art; artworks that are similar in style and/or subject matter

Global: worldwide

Global Society: all the societies in the world seen as one

Iconography: the study of symbols and images in visual arts

Persuasion: belief

Pre-Columbian: from America. Before the arrival of Columbus

Art as Heritage

You know that the artist expresses his or her point of view and emotions in his/her work. You know that many images contain symbols, some of which may be the artist's personal symbols. You have learnt about the art of the Khoi San and various other traditional arts in South Africa. You have also learnt about traditional crafts, such as pottery, weaving, woodcarving and beadwork. You understand that these crafts, along with paintings, prints and sculptures form part of our country's heritage.

Art as Heritage



SUBJECT TO CHANGE BY GARTH ERASMUS



SUBJECT TO CHANGE

BY GARTH ERASMUS

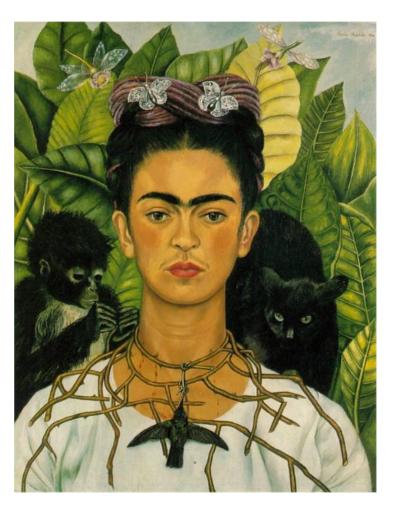
- 1. What national or cultural symbols can you find in the paint?
- 2. Are there any images that look as if they could be personal symbols?
- 3. Do you think the painting shows what the artist is trying to express? Why do you say so?
- 4. Does this work form part of our cultural heritage? Why do you say so?

SOCIAL COMMENTARY & SYMBOLS

By now, you are familiar with many examples of South Africa's traditional art: the early rock art of the KhoiSan, Ndebele paintings, Zulu beadwork, basketry, pottery, and carved African masks. These works all play an important role in our country's history and cultural heritage. The production of craft items provides an income for many people. Many crafters have started profitable businesses and export their products to other countries.

Traditional African art has changed over the years to adapt to more modern and commercial needs. For example, traditional decorations and pottery are used in the production of modern tableware; beadwork and wirework are used to produce key rings, Christmas decorations, ornaments and largescale sculptures. Artists have also modified their media to include recycled materials such as wire, tin cans, bottle tops, plastic bags and canned food labels. They produce any kind of object imaginable, from radios that really work, to papier mache bowls, chickens, motorcycles and handbags.

Symbols in Art



In "Self-portrait with Thorn Necklace and Hummingbird", the black cat creeping over her shoulder is a symbol of bad luck. It appears ready to pounce onto the hummingbird she has around her neck.

In Mexican folklore, a dead hummingbird is used as a charm to bring luck in love.

The monkey, usually a companion, was a gift from her husband, Diego Rivera, and so, in this painting, could also symbolize the devil.

iconography in her images and in this one she wears Christ's crown of thorns around her neck. It digs into her flesh and symbolizes the pain she feels – possibly the pain she has suffered as a result of her divorce from her husband, Diego. Like the butterflies, the thorns are also a pre-Columbian symbol of resurrection and rebirth, and a release from pain. The leafy background also symbolize life; a return to vitality.

The yellow leaf behind her head could symbolize the withering of her marriage.

Taking Red Hataits Show









What is a Portrait?

A Portrait is...

A work of art that represents a specific person, a group of people, or an animal.

A Portrait is.....

as seen already a portrait is a work of art that represents a specific person, a group of people or an animal. It may be in the form of a photograph, drawing, painting sculpture, print or any other artistic representation. The image will represent the face and/or head and shoulders of a person or animal, capturing the facial expression, mood and personality of the person or animal. Most artists create self portraits to express their inner feelings or expressions. Portraits can be Realistic, Abstract, Expressionistic, Cubistic or Fauvist, depending on what message the artist wants to portray.

A Portrait is...

A portrait can often portray something about a person's life, context or status. It's usually composed rather than something which has been created in an 'ad hoc' way - such as a snapshot.

There are various approaches to developing a portrait.

- * Portraits usually show what a person looks like but they don't have to be an accurate likeness.
- * Some say something allegorical about the subject's life.
- * Some would suggest that a more successful portrait also reveals something about the subject's personality.
- * Portraits can be created in any two-dimensional medium, such as by drawing or painting or through photography, or they can be made of sculptural

Portraiture is....

The field of portrait making and portraits in general.

"Portrait" ...

is a term that may also refer simply to a vertically oriented rectangle, just as a horizontally oriented one may be said to be oriented the landscape way

A portrait artist is...

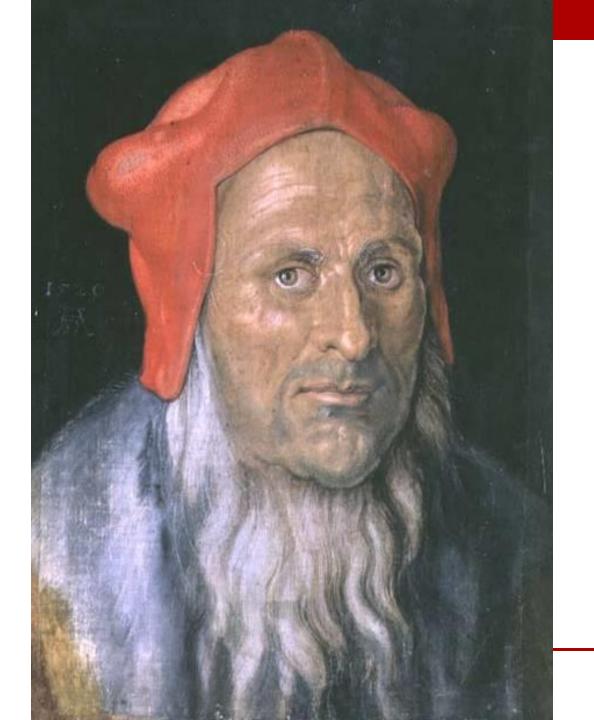
somebody who is known to enecialize in making nortraite



Jan Vermeer

"Girl with the pearl earing

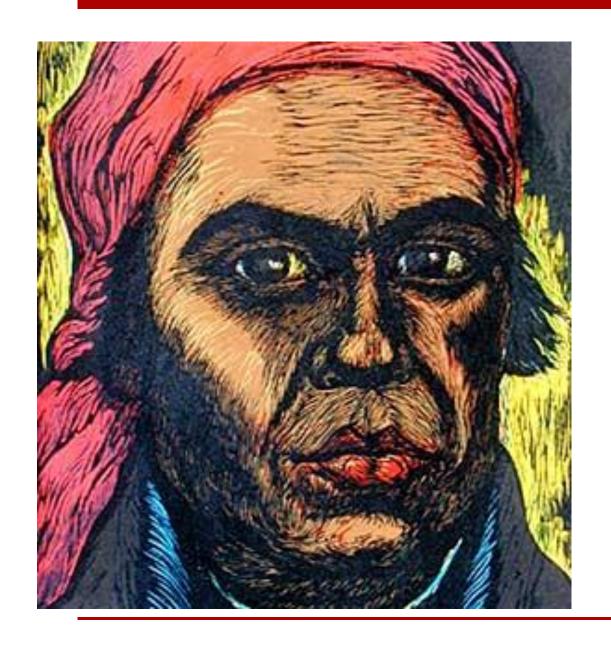
What do the following portraits have in common



Albrecht Durrer



Sandro Botticelli



Celia Calderon



Mary Cassatt

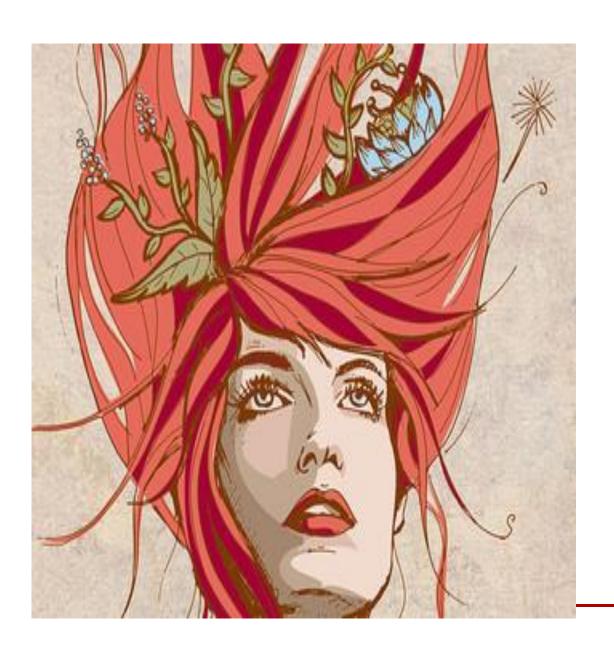
Look at the different disciplines of Visual art and the paint techniques



New Media Collage by Derek Groves



Watercolour



Stylized Design



Performance Art



Craft art Embroidery



Sculpture with clay



Koki Drawing



New media: Animation



New Media: Photography



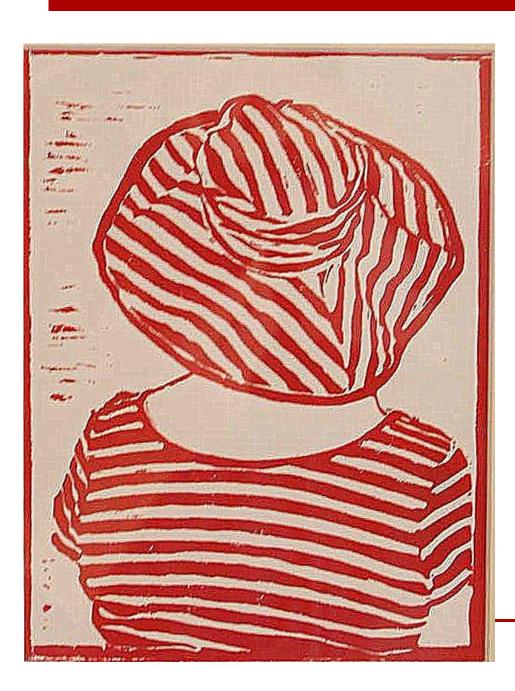




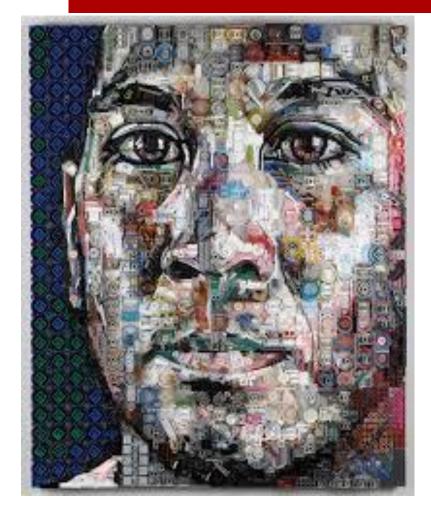
Photography







Printing: Lino cut



New Media: Mixed media

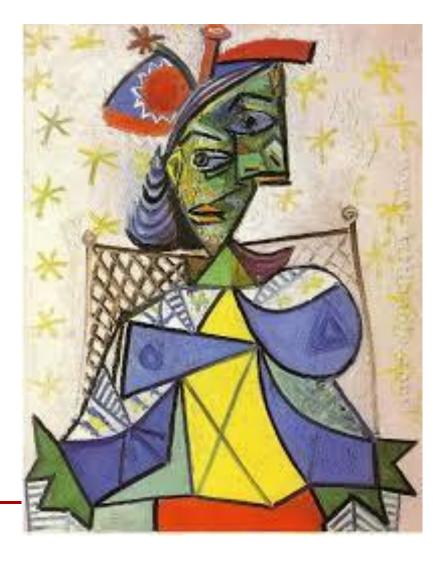


Installation



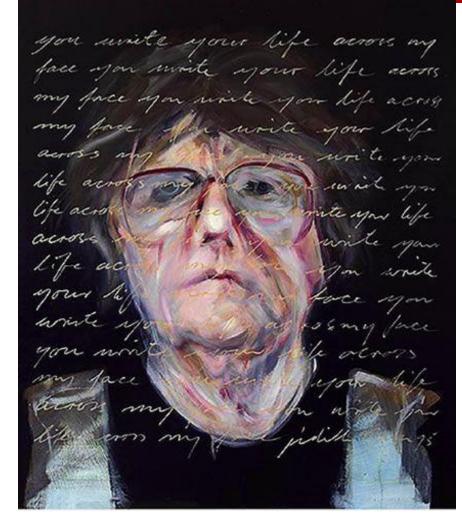
Cubism







Who painted this portrait?



Artist: Judith Mason Artwork: "You write your life across my face" 1993

Judith Mason is a South African artist whose work has been exhibited in galleries all over the world. She was born in Pretoria in 1938 and received a BA degree in Fine Art from the University of the Witwatersrand in 1960. She works in traditional media: oil painting, pencil drawing, printmaking and mixed media.

Analyze the following artwork as a group in class by following the 4 basic steps in your workbook

Step 1: Description describe what you see in full detail as if explaining to a blind person what you see in the artwork.

- What medium did the artist use?
- What subject matter did the artist use?
- Is the subject matter historical, cultural, a landscape, portrait, political, objective etc.
- How is the artwork orientated. Is it horizontal, vertical, diagonal or radial?
- What objects can you see in the artwork?
- What is the possible meaning of the artwork, does it have hidden messages.

Step 2: Analysis describe the elements and principles in the artwork and how they work together to compose the image.

- How did the artist use space?
- How did the artist use colour? Is the artwork dark, bright, muted or contemporary
- Is there light and dark in this artwork? What element is this?
- Did the artist use form?
- Are there shapes and what do they look like?
- Is there texture? Is it rough or smooth?
- How did the artist use line? Is it straight, curved, thick or thin?
- Is there balance: symmetrical, asymmetrical or radial.
- What does the proportion or scale of the composition or objects look like?
- Is there contrast?
- Did the artist create unity? Is there repetition, rhythm, variety and /or proximity.
- What is the focal point, how is it emphasized?

Step3: Interpretation

- How does the image make you feel?
- What mood does it have?
- What does the picture remind you of?

Step 4: Judgement

- Do you like the painting or not?
- Give your own opinion.

you write your life across my face you write your life cerses my face you write your life acres my face for write your life you write you life across you want you life acros write you life write your across life ac you write your life force you write yo samy face you mon my face

Sculpture











Do you think that the following sculptures fit in with or belong to their environment?



What do you think the following sculptures are made of? Why do you think so?









What purpose do you think all these sculptures serve?

A logo is a mark or emblem commonly used by commercial enterprises, organizations and even individuals to aid and promote instant public recognition. Logos are either purely graphic (symbols/icons) or are composed of the name of the organization.

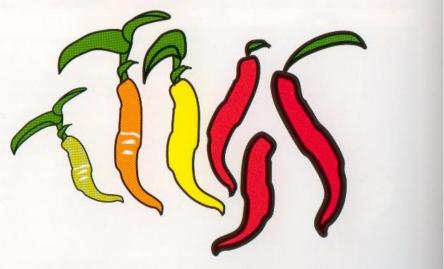


To create a successful Logo you need to follow the following steps:

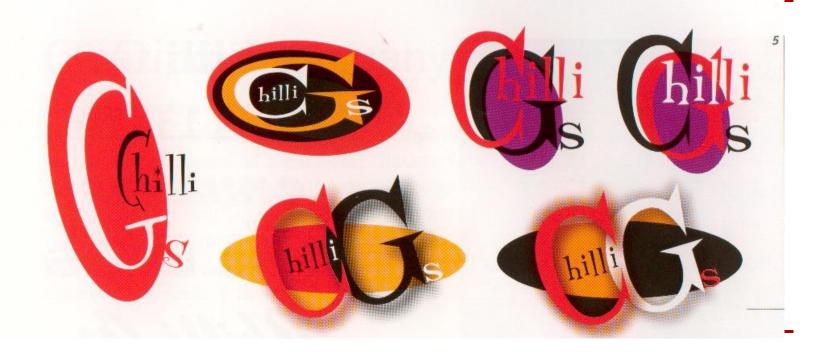
- 1. Simplification
- 2. Colour
- 3. Shape
- 4. The use of words

1. Simplification





2. Colour



3. Shape



















Chilli Gs
Chilli Gs

CHILLI GS

CHILLI GS

Chilli Gs

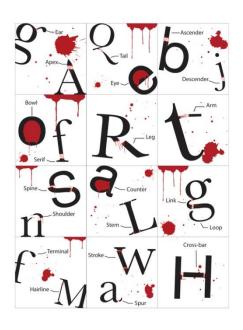
Chilli &

Chilli Gs

Chilli Gs

Chilli Cts

4. The use of Words





Analyse a Logo

- **What** element do you see? line, shape, space, texture, form, value, tone, colour?
- 2. Where do you see this element within the picture? Is it on the left or right of the picture plane? Where is the picture plane?
- 3. <u>How</u> is it created? What type of element was used and what characteristic does it have?
- 4. Why was the artwork created?
 Is there a specific meaning behind the element?
- 5. Give reasons for what you say, <u>because</u>?

Analyse the following Logo by answering these questions



Can you see line?
Where in the logo do you see line?
What type of line is it?
Why do you think the artist used line?

Can you see shape?
Where in the logo do you see shape?
What type of shape is it?
Why do you think the artist used shape?

Can you see texture?
Where in the logo do you see texture?
What type of texture is it?
Why do you think the artist used texture?

or tone?



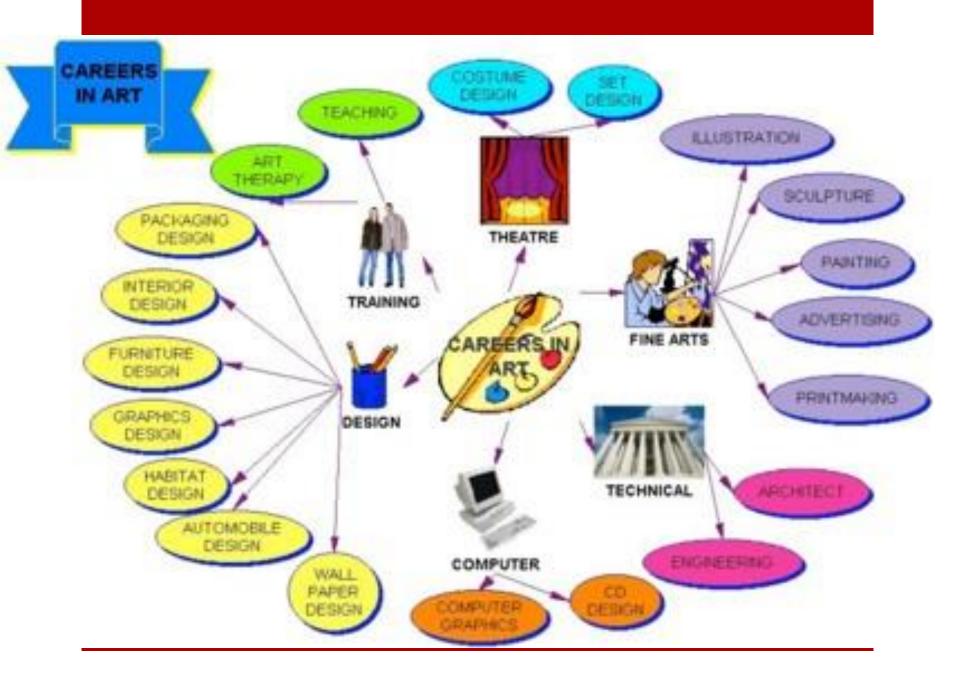
Can you see space?
Where in the image do you see space?
What type of space is it?
Why do you think the artist used
space?

Can you see colour or tone?
Where in the image do you see colour or tone?
What type of colour or tone is it?
Why do you think the artist used colour

Careers in Visual Art

- Art Curator
- Art Director
- Artist
- Art Teacher
- Artist
- Art

163 CAREERS IN THE VISUAL ARTS						
Crafts	Ceramist Jeweler Weaver Leather Craftsman Metal Worker	Cabinet Maker Stained glass Designer Woodcarver Serigrapher	Criminology	Police Artist Police & Legal Photographer		
Architecture	Architect City Planner Landscape Architect Draftsman Model Maker Lighting consultant Letterer Architectural Illustrator		Industry & Business	Industrial Designer Art director Design Consultant Industrial Photographer Colour Consultant Typography Designer Textile Designer Market Researcher Draftsman Foundry Artist Package Designer Designer in Glass	Design Engineer Model Maker Sign Painter Exhibition & Display Designer Jeweler Lighting Consultant Lithographer Tool Designer Buyer Mock Up Designer	
Advertising	Graphic Designer Art director layout Artist Illustrator Communication Design Illustrator Paste up Artist Display Artist	Package Designer Calligrapher Type Designer Window Decorator Researcher Photo Retoucher Sign Painter Colour Consultant Publicity Director	Interior Design	Designer Decorating Studio Assistant Colour Consultant Lighting Consultant Fabric Consultant	Draftsman Model Maker Upholsterer Illustrator Antique Restorer Furniture Designer	
Science & Museum Work	Technical Illustrator Medical Illustrator Scientific Photographer Curator Display Artist Diorama Artist	Cartographer Researcher Field Expedition Artist Marine Illustrator Museum School Instructor	Journalism & Publishing	Art Editor Art Publisher Illustrator Layout Artist Cartoonist Photo Retoucher Caricaturist Type Designer	Greeting Card Designer Calligrapher Graphic Designer Photographer Lithographer Photographer Editor Political Cartoonist	
Fine Arts	Painter Sculptor Printmaker Photographer	Art Film maker Portraitist Muralist Animator	Theatre, T.V. & Dance	Scenic Designer Costume Designer Lighting Consultant Make-Up Artist Choreographer TV Animator	TV Background Artist Graphic Artist Director Puppet Maker Film Editor Special Effects	
Education	Textbook Artist Historian lecturer	Teacher Artist in Residence Researcher	Photography	Portrait Photographer Photo Journalist News Photographer Dark Room Photographer	Illustrator Fashion Photographer Technician Industrial	
Fashion • Costume	Haut Couturier Fashion Illustrator Fabric Designer Hair Stylist make Up Consultant Fashion Photographer	Jewelry Designer Fashion Commentator Colour Consultant Window Decorator Buyer Dressmaker	Military	Training Aids Artist Cartographer Combat Photographer Draftsman	Sign Painter Aerial Photographer Functional Designer Cartoonist Illustrator Combat Artist	



197 Careers Related to Visual Arts

advertising art director	comic book creator	graphic setial	primary teacher
advertising commercial director	comic strip artial	graphic designer	print maker
advertising copy writer	computer graphics designer	giorling card designer	properties artist
advertising creative director	contractvator	golde	publicity director
advertising illustrator	corporate designor	bair stylist	pupper maker
advertising photographer	contame designer	heate continier	renderer
	count artist		1.000
acrial phonegrapher		distration agent	however, puty
animativa director	craft ation	illustrator-freciones	rodone
animutor (digital traditional)	creative director-advertising	industrial designer	sulcoperson
antique reviewer	constant	industrial photographer	somic designer
architect.	cotter & solitor	interior decentator	scionide ibustrature
architectural illustrator	dark even toobtoose	interior designer	sculptur
architectural technologist	dodet	jeweler	soignaphur
art exclument	design considerat	sewellery designer	set designer
art coverebant	Acres engineer	landscape architect	rigin puinter
art critic	digital arter	Several artist	silversealth
wit double	digital film maker	layout dosigner	special efficie technician
art director-film/odec/print	domma artist	locturer	stained-glass designer
art editor	director	Arthores	obody/man ms
art Noturian	display artist	lighting consultant	structural design engineer
art lectarer	display designer	lighting designer	arylan
			tallor
art librarian	documentary pluntegrapher	Sibographer	
art publisher	draftsperson	Nigo-designer	tellos sellel
set thoropies	deventaker	muchine designer	toxidermin
writtle critic	oditerial art desorter	augurine designer	towher
artist-in-residence	obtestal illustrator	make-up artist	technical illumator
artisto' agrost	editorial photographer	marior dismotor	tenthook author
assistant director	olementary teacher	market researcher	terrile designer
automobile specialty painter	crdsbition designer	medical flustrator	theatrical yllotographer
background artist	fidenic designer	metalworker	tool designer
hasketry artisan	Subion beyon	miliar	tone guide
hillhoard designer	Saltion Anigney	meck-up artest	toy designer
book jacket designer	Subsem robber	mandel maker	travel photographer
hoyet	Subsen (Surjector)	monachi	TV animator
subject maker	Solion plotography		TV background artist
		пилим радите светеги органия	
colligraphor	Shor artist	meltimelia designer	TV consecutate director
radiobatel	Sold-expedition artist	mandet	TV director
rapestr	film odner	musum pide	type designer
surtographer	film/video cursens operator	psckage designer	typography designer
cartoonist	film/video lighting designer	painter	apholitant
contenic tile artisen	film/video sound engineer	putude float designer hulider	orban planner
ceramicist	floor covering designer	pasts up artist	viscoil aids artist
child day ours worker	florist	performance artist	wallpaper designer
children's book designer	Soundry artist	photo introdut	THE PARTY OF THE P
children book illument	functional designer	photo retroucher	with page designer
chomographer	furniture designer	plutographer	window decorator
- senson-Bridgette	terminer scriffices	harvelladore.	A DESCRIPTION OF THE PARTY OF T

